



# CompTIA Network+ Certification Exam Objectives

**EXAM NUMBER: N10-009 V9**



# About the Exam

The CompTIA Network+ certification exam will certify the successful candidate has the knowledge and skills required to:

- Establish network connectivity by deploying wired and wireless devices.
- Explain the purpose of documentation and maintain network documentation.
- Configure common network services.
- Explain basic data-center, cloud, and virtual-networking concepts.
- Monitor network activity and troubleshoot performance and availability issues.
- Implement network security hardening techniques.
- Manage, configure, and troubleshoot network infrastructure.

## EXAM ACCREDITATION

The CompTIA Network+ exam is accredited by the ANSI National Accreditation Board (ANAB) to show compliance with the International Organization for Standardization (ISO) 17024 standard and, as such, undergoes regular reviews and updates to the exam objectives.

## EXAM DEVELOPMENT

CompTIA exams result from subject matter expert workshops and industry-wide survey results regarding the skills and knowledge required of an IT professional.

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## PLEASE NOTE

The lists of examples provided in bulleted format are not exhaustive lists. Other examples of technologies, processes, or tasks pertaining to each objective may also be included on the exam, although not listed or covered in this objectives document. CompTIA is constantly reviewing the content of our exams and updating test questions to be sure our exams are current, and the security of the questions is protected. When necessary, we will publish updated exams based on existing exam objectives. Please know that all related exam preparation materials will still be valid.

## TEST DETAILS

Required exam	N10-009
Number of questions	Maximum of 90
Types of questions	Multiple-choice and performance-based
Length of test	90 minutes
Recommended experience	A minimum of 9–12 months of experience in the IT networking field

## EXAM OBJECTIVES (DOMAINS)

The table below lists the domains measured by this examination and the extent to which they are represented.

DOMAIN		PERCENTAGE OF EXAMINATION
1.0	Networking Concepts	23%
2.0	Network Implementation	20%
3.0	Network Operations	19%
4.0	Network Security	14%
5.0	Network Troubleshooting	24%
Total		100%



# 1.0 Networking Concepts

## 1.1 Explain concepts related to the Open Systems Interconnection (OSI) reference model.

- Layer 1 - Physical
- Layer 2 - Data link
- Layer 3 - Network
- Layer 4 - Transport
- Layer 5 - Session
- Layer 6 - Presentation
- Layer 7 - Application

## 1.2 Compare and contrast networking appliances, applications, and functions.

- Physical and virtual appliances
  - Router
  - Switch
  - Firewall
  - Intrusion detection system (IDS)/ intrusion prevention system (IPS)
  - Load balancer
  - Proxy
  - Network-attached storage (NAS)
  - Storage area network (SAN)
  - Wireless
    - Access point (AP)
    - Controller
- Applications
  - Content delivery network (CDN)
- Functions
  - Virtual private network (VPN)
  - Quality of service (QoS)
  - Time to live (TTL)

## 1.3 Summarize cloud concepts and connectivity options.

- Network functions virtualization (NFV)
- Virtual private cloud (VPC)
- Network security groups
- Network security lists
- Cloud gateways
  - Internet gateway
  - Network address translation (NAT) gateway
- Cloud connectivity options
  - VPN
  - Direct Connect
- Deployment models
  - Public
  - Private
  - Hybrid
- Service models
  - Software as a service (SaaS)
  - Infrastructure as a service (IaaS)
  - Platform as a service (PaaS)
- Scalability
- Elasticity
- Multitenancy



## 1.4 Explain common networking ports, protocols, services, and traffic types.

Protocols	Ports
File Transfer Protocol (FTP)	20/21
Secure File Transfer Protocol (SFTP)	22
Secure Shell (SSH)	22
Telnet	23
Simple Mail Transfer Protocol (SMTP)	25
Domain Name System (DNS)	53
Dynamic Host Configuration Protocol (DHCP)	67/68
Trivial File Transfer Protocol (TFTP)	69
Hypertext Transfer Protocol (HTTP)	80
Network Time Protocol (NTP)	123
Simple Network Management Protocol (SNMP)	161/162
Lightweight Directory Access Protocol (LDAP)	389
Hypertext Transfer Protocol Secure (HTTPS)	443
Server Message Block (SMB)	445
Syslog	514
Simple Mail Transfer Protocol Secure (SMTPS)	587
Lightweight Directory Access Protocol over SSL (LDAPS)	636
Structured Query Language (SQL) Server	1433
Remote Desktop Protocol (RDP)	3389
Session Initiation Protocol (SIP)	5060/5061

- Internet Protocol (IP) types
  - Internet Control Message Protocol (ICMP)
  - Transmission Control Protocol (TCP)
  - User Datagram Protocol (UDP)
  - Generic Routing Encapsulation (GRE)
  - Internet Protocol Security (IPSec)
    - Authentication Header (AH)
    - Encapsulating Security Payload (ESP)
    - Internet Key Exchange (IKE)

- Traffic types
  - Unicast
  - Multicast
  - Anycast
  - Broadcast



### 1.5 Compare and contrast transmission media and transceivers.

- Wireless
  - 802.11 standards
  - Cellular
  - Satellite
- Wired
  - 802.3 standards
  - Single-mode vs. multimode fiber
  - Direct attach copper (DAC) cable
    - Twinaxial cable
  - Coaxial cable
  - Cable speeds
  - Plenum vs. non-plenum cable
- Transceivers
  - Protocol
    - Ethernet
    - Fibre Channel (FC)
  - Form factors
    - Small form-factor pluggable (SFP)
    - Quad small form-factor pluggable (QSFP)
- Connector types
  - Subscriber connector (SC)
  - Local connector (LC)
  - Straight tip (ST)
  - Multi-fiber push on (MPO)
  - RJ11
  - RJ45
  - F-type
  - Bayonet Neill–Concelman (BNC)

### 1.6 Compare and contrast network topologies, architectures, and types.

- Mesh
- Hybrid
- Star/hub and spoke
- Spine and leaf
- Point to point
- Three-tier hierarchical model
  - Core
  - Distribution
  - Access
- Collapsed core
- Traffic flows
  - North-south
  - East-west

### 1.7 Given a scenario, use appropriate IPv4 network addressing.

- Public vs. private
  - Automatic Private IP Addressing (APIPA)
  - RFC1918
  - Loopback/localhost
- Subnetting
  - Variable Length Subnet Mask (VLSM)
  - Classless Inter-domain Routing (CIDR)
- IPv4 address classes
  - Class A
  - Class B
  - Class C
  - Class D
  - Class E



1.8

## Summarize evolving use cases for modern network environments.

- Software-defined network (SDN) and software-defined wide area network (SD-WAN)
  - Application aware
  - Zero-touch provisioning
  - Transport agnostic
  - Central policy management
- Virtual Extensible Local Area Network (VXLAN)
  - Data center interconnect (DCI)
  - Layer 2 encapsulation
- Zero trust architecture (ZTA)
  - Policy-based authentication
  - Authorization
  - Least privilege access
- Secure Access Secure Edge (SASE)/Security Service Edge (SSE)
- Infrastructure as code (IaC)
  - Automation
    - Playbooks/templates/reusable tasks
    - Configuration drift/compliance
    - Upgrades
    - Dynamic inventories
  - Source control
    - Version control
    - Central repository
    - Conflict identification
    - Branching
- IPv6 addressing
  - Mitigating address exhaustion
  - Compatibility requirements
    - Tunneling
    - Dual stack
    - NAT64



## 2.0 Network Implementation

### 2.1 Explain characteristics of routing technologies.

- Static routing
- Dynamic routing
  - Border Gateway Protocol (BGP)
  - Enhanced Interior Gateway Routing Protocol (EIGRP)
  - Open Shortest Path First (OSPF)
- Route selection
  - Administrative distance
  - Prefix length
  - Metric
- Address translation
  - NAT
  - Port address translation (PAT)
- First Hop Redundancy Protocol (FHRP)
- Virtual IP (VIP)
- Subinterfaces

### 2.2 Given a scenario, configure switching technologies and features.

- Virtual Local Area Network (VLAN)
  - VLAN database
  - Switch virtual interface (SVI)
- Interface configuration
  - Native VLAN
  - Voice VLAN
  - 802.1Q tagging
  - Link aggregation
  - Speed
  - Duplex
- Spanning tree
- Maximum transmission unit (MTU)
  - Jumbo frames



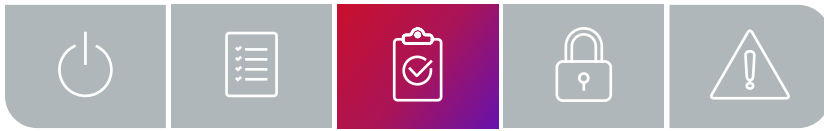


### 2.3 Given a scenario, select and configure wireless devices and technologies.

- Channels
  - Channel width
  - Non-overlapping channels
  - Regulatory impacts
    - 802.11h
- Frequency options
  - 2.4GHz
  - 5GHz
  - 6GHz
  - Band steering
- Service set identifier (SSID)
  - Basic service set identifier (BSSID)
  - Extended service set identifier (ESSID)
- Network types
  - Mesh networks
  - Ad hoc
  - Point to point
  - Infrastructure
- Encryption
  - Wi-Fi Protected Access 2 (WPA2)
  - WPA3
- Guest networks
  - Captive portals
- Authentication
  - Pre-shared key (PSK) vs. Enterprise
- Antennas
  - Omnidirectional vs. directional
- Autonomous vs. lightweight AP

### 2.4 Explain important factors of physical installations.

- Important installation implications
  - Locations
    - Intermediate distribution frame (IDF)
    - Main distribution frame (MDF)
  - Rack size
  - Port-side exhaust/intake
  - Cabling
    - Patch panel
    - Fiber distribution panel
  - Lockable
- Power
  - Uninterruptible power supply (UPS)
  - Power distribution unit (PDU)
  - Power load
  - Voltage
- Environmental factors
  - Humidity
  - Fire suppression
  - Temperature



## 3.0 Network Operations

### 3.1 Explain the purpose of organizational processes and procedures.

- Documentation
  - Physical vs. logical diagrams
  - Rack diagrams
  - Cable maps and diagrams
  - Network diagrams
    - Layer 1
    - Layer 2
    - Layer 3
  - Asset inventory
    - Hardware
    - Software
    - Licensing
    - Warranty support
  - IP address management (IPAM)
  - Service-level agreement (SLA)
  - Wireless survey/heat map
- Life-cycle management
  - End-of-life (EOL)
  - End-of-support (EOS)
  - Software management
    - Patches and bug fixes
    - Operating system (OS)
    - Firmware
  - Decommissioning
- Change management
  - Request process tracking/service request
- Configuration management
  - Production configuration
  - Backup configuration
  - Baseline/golden configuration

### 3.2 Given a scenario, use network monitoring technologies.

- Methods
  - SNMP
    - Traps
      - Management information base (MIB)
      - Versions
        - v2c
        - v3
    - Community strings
    - Authentication
  - Flow data
  - Packet capture
  - Baseline metrics
    - Anomaly alerting/notification
  - Log aggregation
    - Syslog collector
    - Security information and event management (SIEM)
  - Application programming interface (API) integration
  - Port mirroring
- Solutions
  - Network discovery
    - Ad hoc
    - Scheduled
  - Traffic analysis
  - Performance monitoring
  - Availability monitoring
  - Configuration monitoring



### 3.3 Explain disaster recovery (DR) concepts.

- DR metrics
  - Recovery point objective (RPO)
  - Recovery time objective (RTO)
  - Mean time to repair (MTTR)
  - Mean time between failures (MTBF)
- DR sites
  - Cold site
  - Warm site
  - Hot site
- High-availability approaches
  - Active-active
  - Active-passive
- Testing
  - Tabletop exercises
  - Validation tests

### 3.4 Given a scenario, implement IPv4 and IPv6 network services.

- Dynamic addressing
  - DHCP
    - Reservations
    - Scope
    - Lease time
    - Options
    - Relay/IP helper
    - Exclusions
  - Stateless address autoconfiguration (SLAAC)
- Name resolution
  - DNS
    - Domain Name System Security Extensions (DNSSEC)
    - DNS over HTTPS (DoH) and DNS over TLS (DoT)
    - Record types
      - Address (A)
      - AAAA
      - Canonical name (CNAME)
      - Mail exchange (MX)
      - Text (TXT)
      - Nameserver (NS)
      - Pointer (PTR)
- Zone types
  - Forward
  - Reverse
  - Authoritative vs. non-authoritative
  - Primary vs. secondary
  - Recursive
- Hosts file
- Time protocols
  - NTP
  - Precision Time Protocol (PTP)
  - Network Time Security (NTS)

### 3.5 Compare and contrast network access and management methods.

- Site-to-site VPN
- Client-to-site VPN
  - Clientless
  - Split tunnel vs. full tunnel
- Connection methods
  - SSH
  - Graphical user interface (GUI)
- API
- Console
- Jump box/host
- In-band vs. out-of-band management



## 4.0 Network Security

### 4.1 Explain the importance of basic network security concepts.

- Logical security
  - Encryption
    - Data in transit
    - Data at rest
  - Certificates
    - Public key infrastructure (PKI)
    - Self-signed
  - Identity and access management (IAM)
    - Authentication
      - Multifactor authentication (MFA)
      - Single sign-on (SSO)
      - Remote Authentication Dial-in User Service (RADIUS)
      - LDAP
      - Security Assertion Markup Language (SAML)
      - Terminal Access Controller Access Control System Plus (TACACS+)
    - Time-based authentication
    - Authorization
      - Least privilege
      - Role-based access control
  - Geofencing
- Physical security
  - Camera
  - Locks
- Deception technologies
  - Honeypot
  - Honeynet
- Common security terminology
  - Risk
  - Vulnerability
  - Exploit
  - Threat
  - Confidentiality, Integrity, and Availability (CIA) triad
- Audits and regulatory compliance
  - Data locality
  - Payment Card Industry Data Security Standards (PCI DSS)
  - General Data Protection Regulation (GDPR)
- Network segmentation enforcement
  - Internet of Things (IoT) and Industrial Internet of Things (IIoT)
  - Supervisory control and data acquisition (SCADA), industrial control System (ICS), operational technology (OT)
  - Guest
  - Bring your own device (BYOD)

### 4.2 Summarize various types of attacks and their impact to the network.

- Denial-of-service (DoS)/distributed denial-of-service (DDoS)
- VLAN hopping
- Media Access Control (MAC) flooding
- Address Resolution Protocol (ARP) poisoning
- ARP spoofing
- DNS poisoning
- DNS spoofing
- Rogue devices and services
  - DHCP
  - AP
- Evil twin
- On-path attack
- Social engineering
  - Phishing
  - Dumpster diving
  - Shoulder surfing
  - Tailgating
- Malware

### 4.3 Given a scenario, apply network security features, defense techniques, and solutions.

- Device hardening
  - Disable unused ports and services
  - Change default passwords
- Network access control (NAC)
  - Port security
  - 802.1X
  - MAC filtering
- Key management
- Security rules
  - Access control list (ACL)
  - Uniform Resource Locator (URL) filtering
  - Content filtering
- Zones
  - Trusted vs. untrusted
  - Screened subnet



## 5.0 Network Troubleshooting

### 5.1 Explain the troubleshooting methodology.

- Identify the problem
  - Gather information
  - Question users
  - Identify symptoms
  - Determine if anything has changed
  - Duplicate the problem, if possible
  - Approach multiple problems individually
- Establish a theory of probable cause
  - Question the obvious
  - Consider multiple approaches
    - Top-to-bottom/bottom-to-top OSI model
    - Divide and conquer
- Test the theory to determine the cause
  - If theory is confirmed, determine next steps to resolve problem
  - If theory is not confirmed, establish a new theory or escalate
- Establish a plan of action to resolve the problem and identify potential effects
- Implement the solution or escalate as necessary
- Verify full system functionality and implement preventive measures if applicable
- Document findings, actions, outcomes, and lessons learned throughout the process

### 5.2 Given a scenario, troubleshoot common cabling and physical interface issues.

- Cable issues
  - Incorrect cable
    - Single mode vs. multimode
    - Category 5/6/7/8
    - Shielded twisted pair (STP) vs. unshielded twisted pair (UTP)
  - Signal degradation
    - Crosstalk
    - Interference
    - Attenuation
  - Improper termination
  - Transmitter (TX)/Receiver (RX) transposed
- Interface issues
  - Increasing interface counters
    - Cyclic redundancy check (CRC)
    - Runt
    - Giants
    - Drops
  - Port status
    - Error disabled
    - Administratively down
    - Suspended
- Hardware issues
  - Power over Ethernet (PoE)
    - Power budget exceeded
    - Incorrect standard
  - Transceivers
    - Mismatch
      - Signal strength

### 5.3 Given a scenario, troubleshoot common issues with network services.

- Switching issues
  - STP
    - Network loops
    - Root bridge selection
    - Port roles
    - Port states
  - Incorrect VLAN assignment
  - ACLs
- Route selection
  - Routing table
  - Default routes
- Address pool exhaustion
- Incorrect default gateway
- Incorrect IP address
  - Duplicate IP address
- Incorrect subnet mask



#### 5.4 Given a scenario, troubleshoot common performance issues.

- Congestion/contention
- Bottlenecking
- Bandwidth
  - Throughput capacity
- Latency
- Packet loss
- Jitter
- Wireless
  - Interference
    - Channel overlap
  - Signal degradation or loss
  - Insufficient wireless coverage
  - Client disassociation issues
  - Roaming misconfiguration

#### 5.5 Given a scenario, use the appropriate tool or protocol to solve networking issues.

- Software tools
  - Protocol analyzer
  - Command line
    - ping
    - traceroute/tracert
    - nslookup
    - tcpdump
    - dig
    - netstat
    - ip/ifconfig/ipconfig
    - arp
  - Nmap
  - Link Layer Discovery Protocol (LLDP)/Cisco Discovery Protocol (CDP)
  - Speed tester
- Hardware tools
  - Toner
  - Cable tester
  - Taps
  - Wi-Fi analyzer
  - Visual fault locator
- Basic networking device commands
  - show mac-address-table
  - show route
  - show interface
  - show config
  - show arp
  - show vlan
  - show power

# CompTIA Network+ N10-009 Acronym List

The following is a list of acronyms that appear on the CompTIA Network+ N10-009 exam. Candidates are encouraged to review the complete list and attain a working knowledge of all listed acronyms as part of a comprehensive exam preparation program.

ACRONYM	DEFINITION
A	Address
ACL	Access Control List
AES	Advanced Encryption Standard
AH	Authentication Header
AP	Access Point
API	Application Programming Interface
APIPA	Automatic Private Internet Protocol Addressing
APU	Audio Processing Unit
ARP	Address Resolution Protocol
AUP	Acceptable Use Policy
BCP	Business Continuity Planning
BGP	Border Gateway Protocol
BNC	Bayonet Neill–Concelman
BPDU	Bridge Protocol Data Unit
BSSID	Basic Service Set Identifier
BYOD	Bring Your Own Device
CAM	Content-addressable Memory
CDN	Content Delivery Network
CDP	Cisco Discovery Protocol
CIA	Confidentiality, Integrity, and Availability
CIDR	Classless Inter-domain Routing
CLI	Command-line Interface
CNAME	Canonical Name
CPU	Central Processing Unit
CRC	Cyclic Redundancy Check
DAC	Direct Attach Copper
DAS	Direct-attached Storage
DCI	Data Center Interconnect
DDoS	Distributed Denial-of-service
DHCP	Dynamic Host Configuration Protocol
DLP	Data Loss Prevention
DNS	Domain Name System
DNSSEC	Domain Name System Security Extensions
DoH	DNS over Hypertext Transfer Protocol Secure
DoS	Denial-of-service
DoT	DNS over Transport Layer Security
DR	Disaster Recovery
EAP	Extensible Authentication Protocol
EAPoL	Extensible Authentication Protocol over LAN
EIGRP	Enhanced Interior Gateway Routing Protocol
EOL	End-of-life
EOS	End-of-support

<b>ACRONYM</b>	<b>DEFINITION</b>
ESP	Encapsulating Security Payload
ESSID	Extended Service Set Identifier
EULA	End-user License Agreement
FC	Fibre Channel
FHRP	First Hop Redundancy Protocol
FQDN	Fully Qualified Domain Name
FTP	File Transfer Protocol
FTPS	File Transfer Protocol Secure
GDPR	General Data Protection Regulation
GRE	Generic Routing Encapsulation
GUI	Graphical User Interface
HTTP	Hypertext Transfer Protocol
HTTPS	Hypertext Transfer Protocol Secure
HSRP	Hot Standby Router Protocol
IaaS	Infrastructure as a Service
IaC	Infrastructure as Code
IAM	Identity and Access Management
iBGP	Internal Border Gateway Protocol
ICMP	Internet Control Message Protocol
ICS	Industrial Control System
IDF	Intermediate Distribution Frame
IDS	Intrusion Detection System
IGMP	Internet Group Management Protocol
IGP	Internal Gateway Protocol
IoT	Internet of Things
IIoT	Industrial Internet of Things
IIS	Internet Information Services
IKE	Internet Key Exchange
IP	Internet Protocol
IPAM	Internet Protocol Address Management
IPS	Intrusion Prevention System
IPSec	Internet Protocol Security
IS-IS	Intermediate System to Intermediate System
ISP	Internet Service Provider
LACP	Link Aggregation Control Protocol
LAN	Local Area Network
LC	Local Connector
LDAP	Lightweight Directory Access Protocol
LDAPS	Lightweight Directory Access Protocol over SSL
LLDP	Link Layer Discovery Protocol
LTE	Long-term Evolution
MAC	Media Access Control
MDF	Main Distribution Frame
MDIX	Medium Dependent Interface Crossover
MFA	Multifactor Authentication
MIB	Management Information Base
MIMO	Multiple Input Multiple Output
MOU	Memorandum of Understanding
MPLS	Multiprotocol Label Switching
MPO	Multifiber Push On
MTBF	Mean Time Between Failure
MTTR	Mean Time To Repair
MTU	Maximum Transmission Unit
MX	Mail Exchange



<b>ACRONYM</b>	<b>DEFINITION</b>
NaaS	Network as a Service
NAC	Network Access Control
NAS	Network-attached Storage
NAT	Network Address Translation
NDA	Non-disclosure Agreement
NFV	Network Functions Virtualization
NIC	Network Interface Cards
NS	Name Server
NTP	Network Time Protocol
NTS	Network Time Security
OOB	Out-of-band
OS	Operating System
OSPF	Open Shortest Path First
OSI	Open Systems Interconnection
OT	Operational Technology
PaaS	Platform as a Service
PAT	Port Address Translation
PCI DSS	Payment Card Industry Data Security Standards
PDU	Power Distribution Unit
PKI	Public Key Infrastructure
PoE	Power over Ethernet
PPTP	Point-to-point Tunneling Protocol
PSK	Pre-shared Key
PSU	Power Supply Unit
PTP	Precision Time Protocol
PTR	Pointer
QoS	Quality of Service
QSFP	Quad Small Form-factor Pluggable
RADIUS	Remote Authentication Dial-in User Service
RDP	Remote Desktop Protocol
RFID	Radio Frequency Identification
RIP	Routing Information Protocol
RPO	Recovery Point Objective
RSSI	Received Signal Strength Indicator
RSTP	Rapid Spanning Tree Protocol
RTO	Recovery Time Objective
RTP	Real-time Transport Protocol
RX	Receiver
SaaS	Software as a Service
SAML	Security Assertion Markup Language
SAN	Storage Area Network
SASE	Secure Access Service Edge
SC	Subscriber Connector
SCADA	Supervisory Control and Data Acquisition
SCTP	Stream Control Transmission Protocol
SDN	Software-defined Network
SD-WAN	Software-defined Wide Area Network
SFP	Small Form-factor Pluggable
SFTP	Secure File Transfer Protocol
SIP	Session Initiation Protocol
SIEM	Security Information and Event Management
SLA	Service-level Agreement
SLAAC	Stateless Address Autoconfiguration
SMB	Server Message Block

<b>ACRONYM</b>	<b>DEFINITION</b>
SMTP	Simple Mail Transfer Protocol
SMTPS	Simple Mail Transfer Protocol Secure
SNMP	Simple Network Management Protocol
SOA	Start of Authority
SPAN	Switched Port Analyzer
SQL	Structured Query Language
SSE	Security Service Edge
SSH	Secure Shell
SSID	Service Set Identifier
SSL	Secure Sockets Layer
SSO	Single Sign-on
ST	Straight Tip
STP	Shielded Twisted Pair
SVI	Switch Virtual Interface
TACAS+	Terminal Access Controller Access Control System Plus
TCP	Transmission Control Protocol
TFTP	Trivial File Transfer Protocol
TKIP	Temporal Key Integrity Protocol
TLS	Transport Layer Security
TTL	Time to Live
TX	Transmitter
TXT	Text
UDP	User Datagram Protocol
UPS	Uninterruptible Power Supply
URL	Uniform Resource Locator
USB	Universal Serial Bus
UTM	Unified Threat Management
UTP	Unshielded Twisted Pair
VIP	Virtual IP
VLAN	Virtual Local Area Network
VLSM	Variable Length Subnet Mask
VM	Virtual Machine
VNC	Virtual Network Computing
VoIP	Voice over IP
VPC	Virtual Private Cloud
VPN	Virtual Private Network
VRF	Virtual Routing and Forwarding
VRRP	Virtual Router Redundancy Protocol
VTP	VLAN Trunk Protocol
VXLAN	Virtual Extensible LAN
WAN	Wide Area Network
WAF	Web Application Firewall
WAP	Wireless Access Protocol
WEP	Wired Equivalent Privacy
WLAN	Wireless LAN
WPA	Wi-Fi Protected Access
WPS	Wi-Fi Protected Setup
XML	Extensible Markup Language
ZTA	Zero Trust Architecture

# CompTIA Network+ Proposed Hardware and Software List

CompTIA has included this sample list of hardware and software to assist candidates as they prepare for the Network+ exam. This list may also be helpful for training companies who wish to create a lab component to their training offering. The bulleted lists below each topic are a sample list and not exhaustive.

## EQUIPMENT

- Optical and copper patch panels
- Layer 3 switch/managed switch/PoE switch
- Router
- Firewall
- Wireless access point (WAP)
- Basic laptops that support virtualization
- Voice over IP (VoIP) phone

## SPARE HARDWARE

- Network interface card (NIC)
- Power supplies
- SFPs
- WAP
- UPS
- PoE injector

## SPARE PARTS

- Patch cables
  - Fiber
  - Copper
- Antennas
- Bluetooth/wireless adapters
- Console cables [Universal Serial Bus (USB) to RS-232 serial adapter]
- Additional NIC/USB NIC

## TOOLS

- Cable tester
- Tone generator
- Optical power meter
- PoE Tester

## SOFTWARE

- Protocol analyzer/packet capture
- Terminal emulation software
- Linux/Windows OSs
- Software firewall
- Software IDS/IPS
- Network mapper
- Hypervisor software
- IaaS cloud lab/demo accounts
- Virtual network environment
- Wi-Fi analyzer
- Spectrum analyzer
- Network monitoring tools
- Flow data analyzer
- TFTP server
- Various firmware versions

## OTHER

- Sample network documentation
- Sample logs
- Defective cables
- Cloud network diagrams
- Sample configuration playbook/runbook